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Bear, Elizabeth. Range of Ghosts

The always-impressive Bear enchants with this new fantasy set in an Asian-inspired land. Young Temur wakes up on the battlefield having been left for dead. He is the grandson of the Great Khagan and has been supporting his half-brother's bid for rulership?but they were defeated in a series of terrible battles against the usurper Qori Buqa. He joins a caravan of refugees fleeing toward the mountains known as the Range of Ghosts and finds himself adopted into another tribe and paired off with the lovely young woman Edene. But his enemies are still hunting him and when Edene is stolen by an army of undead ghosts sent against him, Temur must rescue her. Along the way, he crosses paths with Samarkar, a former princess of the Rasan people and now a newly-minted wizard; and Hrahima, a tiger-woman at odds with her god and her people. The three have similar goals?and similar enemies. Qori Buqa has joined forces with al-Sepehr, a necromantic sorcerer from the Uthman Caliphate seeking to restore his sect's prominence?and al-Sepehr's blood magic threatens to bring back the dark days of the Carrion King.

The vivid world-building and unusual, multi-cultural setting and sympathetic, realistic characters are a delight. The parallels to the real-world cultures of the Mongols, Tatars, Chinese, and others are obvious, but each imagined culture nevertheless has a richness that never feels derivative. A great fantasy for those who may be tired of the same old Medieval Europe-inspired fantasies so prevalent on the shelves.

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